(In the following cases, the number of steps may not be measured correctly.)

- When the main unit is tilted and attached to the belt
- If you walk like a pickpocket
- If you do sports other than walking or jogging

<Disclaimer>

At Bandai, we are constantly researching, investigating, and improving our products to deliver safer and more enjoyable toys. Please note that there may be slight differences even within the same product.

(To our valued customers)

If you have any questions or concerns about the product, please contact our customer service center. Please be sure to include your address, phone number, and the names and ages of both the parent/guardian and the child.

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train PO! Densha de PO! is a version of Densha de GO!

## It's a digital pedometer and train driver game!

★Travel across 6 lines and 653 stations from Hokkaido to Kyushu!

★The distances between stations are measured by actual data, and all stations are named by their real names. When you arrive at a station, you might even get information about local specialties and famous sights!

★There are plenty of events along the way, including level crossings and railway bridges!

★It also displays the calories burned based on the number of steps you've taken.

★In the stopping game, your stopping skills will determine your level (階級)

Displaying certifications from apprentice to first grade!

Main body mounting method

### How to attach the main unit

Belts or beltless slacks,

For skirts, training pants, etc.

The clip on the back of the main unit is firmly pressed deep inside.

Please install it so that it does not tilt.

SKILL digital pedometer driver game

# Train Simulator 0

Six railway lines traversing Japan from north to south. Aiming for 653 stations and 291km!

Instructions for handling

operating instructions

table of contents

1. Names of each part.....

2. Screen explanation.....

3. How to play.....

4. Score.....

5. System and reset.....

6. How to replace the battery.....

Target age 6 years and over

MADE IN CHINA

Please read this instruction manual carefully before playing.

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## 1. Names of each part

SYSTEM key... Used for game sound, screen contrast, step count reset, and mode changes.

Selection keys (◀▶) are used to select modes, choose items, etc.

ON/Key...Used to start the game and to confirm your selections. Pressing it while driving will sound the horn.

CANCEL key... Used to cancel the selected item.

**auto power Off function**

The device will automatically turn off after approximately two minutes of inactivity. Step counting continues even when the device is off, and pressing any key will turn it back on.



## Explanation 2. Screen Description

●文字 Display part

●Data Display part

landscape

Station premises display area

① ♪ ...When this mark lights sound will play. up (see P10. System), a

②...Displays the mode, either GAME or AUTO.

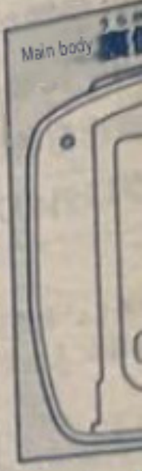
③...Battery warning light. (See P12. Battery replacement)

④... Route display.

- The text display section shows station names, train speeds, etc.
- Data display section: Displays distance to the next station, steps taken, calories burned, score in game mode, etc.
- Displays scenery while the train is in motion, as well as the platform when the train is stopped at a station.



## 3. How to play

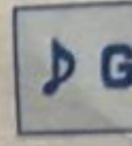



1) Before playing, remove the insulating sheet from the battery compartment on the back of the unit. A demo screen will then play.

*If the screen does not display correctly after removing the insulating sheet or replacing the battery, please press the reset button on the back of the unit. In this case, all memory data will be erased

2) Mode selection

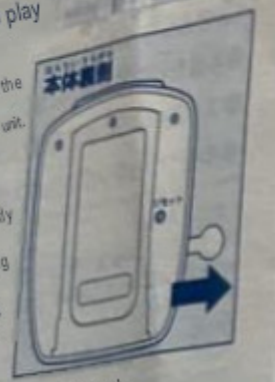
Pressing the ON key will bring up the mode selection screen. Use the selection keys (◀▶)



Select GAME or AUTO, then press the ON key to confirm

played each time the train arrives at a station, and there are events (such as level crossings) that require operation.

## 3. How to play



1) First, remove the sheet located in the battery compartment on the back of the unit. A demo screen will then play.

*If the screen does not display correctly after removing the sheet or replacing the battery, please press the reset button on the back of the unit.

In this case, all memory data will be erased.

2) Mode selection

Pressing the ON key will bring up the mode selection screen. Use the selection keys (◀▶) to select GAME as AUTO, and then press the ON key to confirm.

Each time a new game is added, you'll play a stopping game, and there are various events such as rushing off the road that you can interact with while walking.



AUTO mode: There are no stopping games or events, but it will signal when you arrive at a station. You can view various information while stopped at a station.

3) Route selection

Press the selection keys (◀▶) to choose your route. Each key press will sequentially display six lines: Soya Main Line, Hakodate, Tohoku, Tokaido, Sanyo, and Kagoshima.

Press the ON key to confirm.

*Pressing the CANCEL key during any setting will cancel the selected item and allow you to reset it.

4) Car model selection

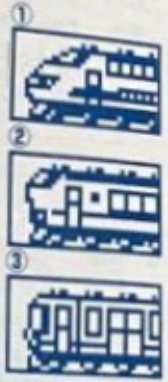
Press the selection key (◀▶) to choose your vehicle type and confirm with the ON key.

There are three types of trains: express, limited express, and regular, each with a different calculation of distance per step.

① Super Express... Calculated at 3m per step (top right diagram)

② Express train... Calculated at 2m per step (see diagram on the right)

③ Normal... Calculated at 70cm per step (bottom of the diagram on the right)






The next station and distance are "Shuppatsu" displayed, a departure sound plays, and the train departs. Pressing ON/ at this time will sound the horn, adding points. (GAME mode only, P9, score reference.) The number of steps you've walked is counted, and you proceed to the next station.

Driving screen

6) Events (GAME mode only)

*An event will occur when an alarm sounds while you are driving. After the alarm sounds, the scenery will be displayed for about 10 seconds, so if you press the ON/ key during that time, points will be added. (See P9. Score) There are four types of events: level crossings, railway bridges, tunnels, and oncoming lanes, and they occur 1 to 2 times between stations."

*If sound is turned off, the event alarm sound will not play.

Shuppa

7) Display of data during driving

You can check the data while riding by pressing the selection key (◀◆). Each time you press the key, it will display the next station name, distance to stop → score (GA) (ME mode only) → steps since the last reset (today's steps) → calories burned today → total steps for the route in that order.

Next is everyone

8) Parking Game (GAME mode only)

An alarm will sound as you approach the next station. Press the ON key to start the stopping game.

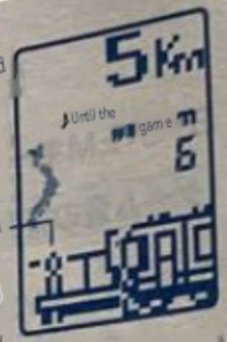
*The pedometer will not count steps until the stopping game is finished.

① Pressing the ON key will produce a braking sound and display the speed and remaining distance.

② Deceleration... The brakes are applied by shaking the main unit. Shake it a lot.



The brakes will then become more effective. Check your speed and remaining distance, and stop precisely at the designated stopping point. When you reach 25m from your destination, the display will switch to the one shown in the diagram on the right.

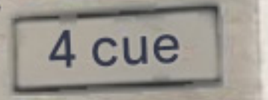



parking location

③ Stopping... The vehicle will stop when its speed reaches 0. After stopping, the score will be automatically calculated. Event points, stopping position error points, and walking distance points will be displayed in order, and finally the total score will be displayed. Negative scores are also possible. Press the ON key to proceed.

(See page 9 for score)

④ Level display: After passing 10 stations from the starting station, the driver's level will be displayed in 6 stages, from apprentice to 5th grade to 1st grade.




⑤ Local landmarks and products are displayed at some stations.

⑥ Departure... After the display appears, press the ON key to show the distance to the next station and the station name, then return to the driving screen and start counting steps.

9) Route running

As you clear the stations as described above, you will complete the route when you reach the final station of that line. A congratulatory message will be displayed, and you can choose to view your completion record or proceed to the next line.

You operate it using the select key () and the ON/ key.

★A secret route might appear after completing the Tohoku and Tokaido Main Lines?.....

Data for routes you have completed will remain unless you select that route again. When you complete a route, you can view data for all the routes you have completed.

10) About AUTO mode

AUTO mode is almost identical to GAME mode in other respects, except that it lacks the stopping game and events.

You can switch modes even while running. For instructions on how to reset your step count, please refer to page 11.④ Mode Change.

# 4. Score (GAME mode)

The score is calculated by adding or subtracting the following points.

① Walking distance points = 1 km x 10 points.

(Example) If you walk 3.8 km, you get 38 points.

② Horn Point = If you sound the horn within 30 seconds of departure. ① Pressing the horn while driving sounding the horn during an event will earn you 10 to 0 points depending on your speed.

③ Stopping position error points

| Tisha stopping position | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Front (m) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10~ |
| point | 50 | 30 | 20 | 10 | 0 | -10 | -20 | -30 | -40 | -50 | -80 |
| Train stopping position | | | | | | | | | | | |
| Exceeding the limit (m) | 1 | 2 | 3 | 4 | 5 | 6~ | | | | | |
| point | -10 | -20 | -30 | -40 | -50 | -80 | | | | | |

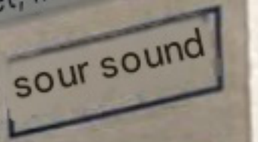
*The game does not end even if your score becomes negative or even worse.



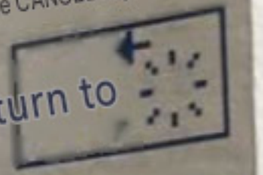
# 5. System and reset

You can change the following four settings using the SYSTEM key.

"Game sound on/off, screen contrast, step reset, mode change"




and you can cycle through the setting items using the selection keys (◀▶). Press the ON/ key to confirm the item you changed. *While selecting an item, you can return to the driving screen with the CANCEL key. ② On/Off of game sound... Select on or off with the selection keys (◀▶) and confirm with the ON/ key to return to the driving screen.



③ Screen contrast... Select from 0 using the selection key 0 Choose a comfortable brightness level up to 15, and turn the ON/OFF key. Once you confirm your decision, you will return to the driving screen.

③ Step count reset... If you want to check how much you walked each day, perform a step count reset.

Select "Yes" using the selection keys (◀▶), and then confirm with the ON key to return to the driving screen.

*Even if you reset your step count, the total step count data for the route you are currently on will remain. Also, if you start a different route by completing a route or changing modes, your step count will not be reset.

If you want to reset your step count, please do so.

④ Mode Change: Change the mode using the selection keys (◀▶) and confirm with the ON/ key to return to the driving screen.

*Even if you change the mode, the road you were driving on up until then The line data will remain unchanged.

*Step counting is not performed while the system is in operation.

*Pressing the reset button on the back of the device will reset the step count data up to that point. All of these will be erased. Also, if an overvoltage is applied from an external source such as static electricity, If this happens, the auto-reset function will activate and all data will be erased. You may be returned to the opening screen.

*During the opening demo, only game sound and contrast can be adjusted.

screen. Use the selection keys (◀▶) to choose and press the ON key to confirm. Then it returns to the driving

*Even if you reset your step count, the total step count data for the route you are currently on will remain. Also, if you start a different route by completing a route or changing modes, your step count will not be reset. If you want to start counting steps from a different route from the beginning, please reset your step count.

Mode Change... Use the selection keys (◀▶) to change the mode, and press the ON key to confirm and return to the driving screen.

GAME
AUTO

Even if you change modes, the data from the previous route will remain.

Step counting is disabled while the Nostem is in operation.

Pressing the reset button on the back of the device will erase all previous step count data. Also, if an overvoltage is applied from an external source such as static electricity, the auto-reset function will activate, erasing all data and returning you to the opening screen.

During the opening demo, only game sound and contrast can be adjusted.





## 6. How to replace the battery!!!

*Please read the following instructions carefully before replacing the battery.

**The battery warning light will illuminate when the battery level is low. Insert the battery. Replace the battery immediately at this time.**

① Remove the screws with a Phillips head screwdriver and take off the cover.

(2) Insert the button battery (LR44) as shown ⊕⊖in the diagram, then close the cover and tighten the screws.

Uses 2 button batteries (LR44) (included). Battery life: Approximately 3 months with 1 hour of use per day.

Battery life varies depending on how you play.

*When the battery needs replacing, the word "battery" and a battery warning icon will light up on the screen. Please do this when the device is running. (If you change the battery while other information is displayed or when the screen is off, data such as the route you have traveled may not be saved.)

*Please do not press the four keys while the batteries are removed during battery replacement. (Pressing the keys may prevent data such as completed routes from being saved.)



## ▲Attention

Parents/Guardians: Please read this carefully.

- Accidental ingestion of button batteries (LR44), battery covers, screws, etc. (especially by children under 3 years old)

Please note.

(Using batteries incorrectly may cause overheating, rupture, or leakage. Please observe the following precautions.)

- Please have a parent or guardian replace the batteries.
- Do not mix old batteries with new batteries, or different types of batteries.

Please set the +/- (plus/minus) correctly.

- Do not short-circuit, charge, disassemble, heat, or put in fire.
- In the event that a button battery (LR44) is swallowed, the contents of the button battery (LR44) will leak out. If it gets in your eyes, consult a doctor immediately. If the spilled liquid comes into contact with skin or acid, wash it off with water.

<Precautions for use>

- This product is made up of precision electronic components. Do not drop it, get it wet, dirty it, or disassemble it. Also, avoid using or storing it in places with high or low temperatures.



(Next

Main body

pickpocket

walking

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bandai

I'm here.

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to the product

Wasekuda

Please let me

panda

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(Kansai) Large

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inquiries

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